

INTRAMURAL 4v4 Coed INDOOR SOCCER RULES

N.C.A.A. rules will govern play except where modified by Intramural rules

1. A game will consist of two 10-minute halves. Half time will be no more than 3 minutes. The game is played with a running clock and there are no time-outs allowed.

The field of play is the regulation basketball court.

2. 4 field players (2 men & 2 women) make up a team – there is no goalie as we will use smaller pop-up goals. There will be an area around the goal that defenders will not be allowed to setup up as to act as a goalie.

3. Subs must report to the official and may only enter the game when the ball is dead.

4. Only Shoes meant for indoor court will be allowed

5. There will be no offsides. No slide tackling.

6. After an out of bounds **on the sideline** the ball will be put in play by a kick from the touchline. Defensive players must be 5 yards from the ball on an out of bounds kick. This is an indirect kick and should not be confused with a corner kick that is a direct kick.

7. Tie games will be handled as follows.

- Consecutive 2-minute sudden death periods until a winner is determined.

8. **ELIGIBILITY:** No more than 2 varsity soccer players (those who were on the team past the first varsity contest) or former varsity soccer players (those who were on the roster past this years or last years first varsity contest) are allowed on any roster.

9. **FREE KICK:** May be awarded to the offended team and could either be an indirect or direct kick.

Direct Kick - A goal may be scored directly by the kicker. Situations which warrant a direct kick are: tripping, charging, handling the ball, pushing and kicking. (walls are only made up of 2 people)

Indirect kick - The ball must touch another player before going in the goal. An indirect kick will be awarded on all out of bounds (except corner and goal kicks), unsportsmanlike conduct, dangerous play, delaying play.

10. **PENALTY KICK:** Taken when a direct free kick is awarded the offensive team in the penalty area. The kick shall be made from the top of three point line. This will be treated as a direct kick (walls are 2 people only)

14. **CORNER KICK:** Shall be awarded when the defensive player causes the ball to go out of bounds across their own goal line. The opposing team puts the ball into play by a kick from the corner nearest to where the ball went out. The last one to touch the ball is considered the one who caused it to go out of bounds.

15. **GOAL KICK:** Shall be awarded when the offensive player causes the ball to go out of bounds above the bleachers (anything hitting and bouncing off of the main face of the bleachers is still in play). The defense is awarded a direct kick and cannot be touched by any player until it clears the penalty area (three point arc). **Goal Kicks will be placed on the free throw line**

16. For all kicks defensive players must be 5 yards from the ball.

17. The referee has authority to caution any player of misconduct or unsportsmanlike behavior and if it persists, to eject them from the game.

18. **PROTESTS:** Only those protests involving player eligibility will be considered by the Intramural Office. They must be submitted in writing prior to 4:00 pm the next day. Questions that arise on the field concerning rule interpretations, officiating procedures, etc... Will be decided immediately by the IM Supervisor on duty. If a captain believes the official has erred they should request that the Supervisor be consulted immediately **BEFORE PLAY CONTINUES.**