

6v6 VOLLEYBALL RULES

U.S.V.B.A. rules, with modifications will be used.

1. TEAMS will be made up of 6 players.

COED: A team will have at least 2 males or 2 females on court at all times. Rotation must alternate male - female as much as possible and depending on how many males/females are on court at one time.

Teams will play with 6 players at all times, if necessary 5 will be allowed.

2. A MATCH consists of the best 2 of 3 games. Games will be rally score, to 21 points – win by 2 with no cap. If a third game is necessary it will be played to 15 points.
3. TO START THE GAME a coin will be tossed and the winner will choose serve or court. At the beginning of the second game the team that did not serve the first game will serve. If a third game is needed we will flip again.
4. SUBSTITUTIONS will be limited to 2 per game unless a team BEGINS the game by free substitution at the server's position. Free substitution is male for male and female for female, at the time of gained service, replacing the next server. If a team deviates from this substitution pattern, only the remaining number of their 2 substitutions will be allowed.

COED: a male may sub for a female (and vice versa) only if it does not go against rule #1.

5. In COED the serving order will alternate male - female - male - female (or vice versa) as much as possible and depending on how many males/females are in the game.
6. Teams will change courts at the end of each game in the match.
7. Each team will be allowed 1 time-out per game.
8. SERVICE: The server must be in the serving area and all players must be in their proper positions before the serve. No assist is allowed on the serve. All ball touching the net and dropping over is legal. Serving out of turn will result in loss of points and side-out when it is discovered. There will be no screening of the service.

Blocking or Attacking a served ball is prohibited

9. VOLLEY: One volley or contact with the ball is allowed per person in succession (for exception see Blocking). Three volleys are allowed per team.

The ball may be hit with any part of the body on or above the waist. The ball must clearly rebound from the hands arms or body. Pushing, lifting and holding are illegal and will be called. It is recommended that hard serves be received with a forearm pass. Illegal contact occurs more often with an overhead pass. Double hits are illegal.

10. BLOCKING: In blocking the ball the team which has affected an actual block shall have the right to 3 more contacts. Any player participating in the block in which the ball is contacted shall have the right to make the next contact and it will be the first of the teams 3 hits.
11. OUT OF BOUNDS: The entire ball must always pass over the net at a point between the antennas. All ball that hits any boundary line is considered in bounds. A player must not catch or touch the ball and call it out of bounds. If touched it will be assumed that it was in bounds.
12. CENTER LINE: Any part of a players body may touch the center line. A players foot may touch the center line as long as it does not cross completely over. A player may reach under the net to play a ball as long as they do not touch the net or the opponents side of the court.
13. PROTESTS: If the team captain wishes to protest the interpretation or application of a rule a time-out must be called and an Intramural Supervisor consulted prior to the next play. Judgment calls will not be considered grounds for protest.